



Parent Overview: Baseball Minors Player Pitch Division (ages 9-10)

A Little League player's age is defined by that player's age on August 31, 2026

What is Minors Player Pitch?

The Baseball Minors Player Pitch Division serves as an important bridge between the Minors Coach Pitch Division and the more competitive Majors Division.

Purpose and Goals

The primary goals at this level are building fundamental baseball skills, learning game strategy, and developing sportsmanship. Players receive instruction in hitting, fielding, throwing, pitching, and base running. Because this is one of the first levels where kids pitch, coaches also emphasize proper pitching mechanics and safety.

Game Format

Games typically last 5 innings and use standard baseball rules with modifications that keep the game fun, instructional, and well-paced. Pitch counts and innings-pitched limits are strictly followed to protect developing arms. Stealing and base running are introduced in a controlled way, helping players learn situational awareness. Umpires call balls and strikes, giving players a more authentic game experience.

Equipment

Players should have a glove, batting helmet, grey baseball pants, cleats and a personal bat that meets Little League regulations (GLL will provide a team jersey and hat)

Parent Involvement

Parent support is essential for a great season. Families can help by:

- Encouraging effort, supporting all teammates and positive attitudes
- Helping players arrive on time and ready to play
- Come prepared with proper equipment
- Volunteering for team roles (Manager, Assistant Coach)
- Reinforcing skills and sportsmanship at home

Key Takeaway

The Baseball Minors Player Pitch Division emphasizes respect—for teammates, opponents, coaches, and umpires. Players learn how to handle both success and setbacks, to work together toward a common goal, and to appreciate the value of practice and perseverance. Above all, the experience is intended to foster a love of baseball in a supportive, age-appropriate environment.